

# Baseball BC Grassroots 6u Practice Plans



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# 6U Practice #1 – Throwing

# Division Coordinator meeting [10 min]

#### Objective of the Day [5 min]

- FUN
- Throwing

### **Equipment NEEDED for THIS PRACTICE**

- Bean bags or wiffle balls
- Targets (Hoola hoops, inflatables)

#### Parent Leader Meeting [5 mins]

 Introduction of Coach. Cover schedule, parent participation, objectives of year, and important dates

# Player Meeting [5 mins]

• Fun introduction to learn names

#### Warm up [10 mins]

- Silly jog (follow the leader), jumping jacks, balancing on 1 foot
  - Teaching point stay on feet when running/balance

#### Intro to Throwing [10 mins]

- Show throwing position (no ball) parents to correct player form.
  - o Introduce/review Strong legs (athletic position)
  - Introduce/review Ready-Aim-Throw



Strong Legs



Ready with ball facing out



Aim with glove to target



Throw - Release Point



#### Introduce Grip

- Fingers across ball, thumb under ball (check after "ready")
- Play coach Says with grip and throwing keys

# Throwing Drill (10 minutes)

- Grip
  - $\circ\quad$  Throw ball up in the air, catch it and get proper grip
- Have all players throw in 1 direction (no one receiving, just throwing into an empty outfield).
  Collect balls and repeat.
  - Use nets or hoola hoops (on ground)

# Break [2 mins]

# Game [5 mins]

• Freeze Tag. Freeze in Throwing Position (with proper grip)

- Ask them to think of a team name.
- Team Cheer

# 6U Practice #2 – Hitting

# Objective of the Day

- Have FUN;
- Intro basic hitting position

# **Equipment NEEDED for THIS PRACTICE**

- Foam or Plastic bat (NO METAL BATS ALLOWED)
- Large Wiffle balls
- Hoola hoops
- Bean bags
- Foam balls
- Bats
- Tees

# Player Meeting [2 mins]

- Review strong legs and throwing position (last practice)
- What did they come up with for a team name?

### Warm up [10 mins]

• Freeze tag in throwing position.

### Instruction to Hitting Position [10 mins]

- Coach demo with players mimicking. Parents correct form. Break down in steps then put all together (no bats yet)
  - o BAT SAFETY: Only swing the bat when you are at a tee. Carry bat with barrel
  - "Set your feet" (strong legs);
  - "Set your hands";
  - "Bat position";
  - o Follow through (balance, squish the bug)







Set hands



Set hands /Bat Position

o Focus on balance and stationary feet (no moving feet "happy

feet")

Play Coach Says

# Hitting Drill [10 min]

- Hit: use a tee. Position players for 5 hits off the tee.
  - o Reiterate the hitting keys especially the follow through

Break [2 mins]

# Station [10 mins]

- Station 1 (throwing)
  - o Ready-Aim-Throw
    - Check grip (at the ready position)
  - Target throwing
    - Foam/wiffle balls
    - Bean Bags

### BREAK (3 mins)

#### Game [10 mins]

• Freeze Tag – Freeze in hitting or throwing

- What was fun about today's practice?
- Review by asking players to show Throwing or hitting positions
- Team Cheer (with new team name). New player leads every week.

# 6U Practice #3 – Catching/Baserunning

# Objective of the Day

- Have FUN
- Intro/review of Catching
- Intro/review of Baserunning (direction)

#### **Equipment NEEDED for THIS PRACTICE**

- Bean Bags
- Drop down bases
- Plastic or foam Bats
- Wiffle Balls
- Hoola hoops/nets
- Bats
- Tees

# Player Meeting [2 mins]

- **Review Strong legs**
- Review throwing position (with grip)
- Review hitting position

#### Warm up [5 mins]

Freeze tag – in throwing or hitting positions.

#### BREAK [3 mins]

#### Instruction [5 mins]

- **Introduce Catching** 
  - Ready (2 hands together and out);
    - High throws fingers up; low throws fingers down. Always palms out.
  - Watch (eye on ball);
  - Catch (close hands) and cradle the ball
    - Cradle is cushioning the throw or softening the catch/bringing ball towards your body



Ready - Catch below waist













cradle

#### **Catching Drill (10 minutes)**

- With bean bag toss bean bag up by themselves (5 minutes)
- Play catch with partner (parent) with bean bag
  - o Keep eyes open entire time.

### BREAK [2 min]

#### Stations [20 mins]

- Explanation of stations to Parents (Kids) Parents can reinforce mechanics and instruction at the start of each station
- Station 1 (15 min) Hitting
  - Tee work
  - o Review Set feet, set hands, bat position
- Station 2 (5 min) INF positions
  - o Show/review players what each INF position is (1B, 2B, SS, 3B)
    - Have players run from home plate to a position coach calls out

#### Break [2 mins]

#### Game [10 mins]

- Follow the leader around bases. Name bases as you touch them
  - o Players lead without coach.
    - Run (in straight line), stop (under control), balance (stay on feet)
  - Swing and run around bases

- What was fun today?
- Review throwing, catching, hitting and running
  - Volunteer players show each skill
- Team Cheer



# 6U Practice #4 – Fielding

# Objective of the Day

- Have FUN;
- Intro/review of fielding

# **Equipment NEEDED for THIS PRACTICE**

- T-balls
- Bats
- Wiffle balls
- Targets (hoola hoops, inflatables)
- Tees

#### Player Meeting [2 mins]

- Review from the first game
- Who had fun?

# Warm up [8 mins]

- Follow the leader around the bases
- Active warm up
  - High knees, butt kicks, military walk, shuffles

#### Intro/review of Fielding [10 min]

- Ready position (strong legs)
- Fielding position (sit on a chair)
- Receive (alligator)
  - Field and Freeze
  - o Play Coach says
- Introduce Shuffle (lateral movement and fielding)







**Fielding Position** 

Alligator

#### Fielding Drill [8 min]

- Play PIGGY
  - o Roll a ball to players, and have them stop the ball with their glove/hand
  - If they stop the ball, they get a letter. (Letters are good!)
    - Incorporate a little bit of lateral movement as progression
    - Once they get PIGGY, they get to run around and "oink" at their teammates. The kids think this is awesome and so much fun!

# Break [2 min]

# Stations [20 mins]

- Explanation of stations to Parents (Kids) Parents can reinforcement of mechanics and instruction at the start of each station, then do a drill.
- Station 1
  - Hitting instruction objective for parent: reinforce hitting position, show player where to stand in relation to tee or plate. Reinforce the process of swing and run to 1<sup>st</sup>.
  - o Pick a hitting drill to do
- Station 2
  - Throwing target practice
    - Count how many times you can hit a target. Fun competition individually

#### Game [10 mins]

California Kick ball

- What was fun today?
- Review fielding
- Team Cheer

# 6U Practice Plan #5 Throwing/Catching

# Objective of the Day

- Have FUN;
- Throwing review
- Catching review

#### **Equipment NEEDED for THIS PRACTICE**

- **Bases**
- Cones
- T-balls
- Targets (hoola hoops, inflatables)
- Beanbags
- Wiffle Balls
- **Bats**
- Tees

#### Player Meeting [2 mins]

- Fielding review
- Hitting review

#### Warm up [10 mins]

- Run the Bases, yell out each base as you touch it
- Obstacle course/slalom
  - o Focus on FMS (Fundamental Movement Skills)
    - Include Jumping, running, turning

# Throwing Review [5 mins]

- Show throwing position (no ball) parents to correct player form.
  - Review Strong legs (athletic position)
  - Review Grip
  - Review Ready-Aim-Throw
    - Introduce Follow Through
- Play coach Says

#### Stations [30 mins]

- Explanation of stations to Parents (Kids) Parents can reinforcement of mechanics and instruction at the start of each station, then do a drill.
- Station 1 (10 minutes) Throwing
  - Repeat where all throw in 1 direction (no one receiving, just throwing into an empty outfield). Collect balls and do again.





Leg Follow Through

- Use nets or hoola hoops (on ground) for target practice
- Station 2 (10 minutes) Catching
  - o Catching instruction objective for parent: catch the ball in the air (below the waist) with finders down or (above waist) with fingers up. Let kids practice with wiffle balls or beanbag throwing to self with no gloves. Progress to parents throwing.
  - Focus on Fingers down, catch below the waist; fingers up, catch above waist. Ready, Watch, Catch, and Cradle.







Squeeze Ball

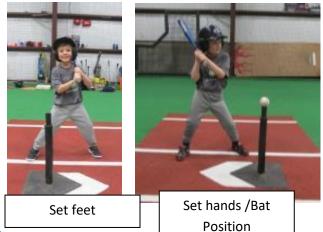


**Catch Hands** Out



Catch after cradle

- Station 3 (10 minutes) Hitting
  - Instruction objective for parent: reinforce hitting position; SET FEET; SET HANDS; BAT POSITION, SQUISH THE BUG. Show player where to stand in relation to tee or plate. Reinforce the process of swing (no bat), then progress with a bat.
  - Hit off Tee. Hit 5 balls to outfield





Break [2 mins]

#### Game [10 mins]

- Freeze Tag
  - o Freeze in any position (throwing, catching, hitting).

- What was fun today?
- Team Cheer

# 6U Practice Plan #6 Fielding/Baserunning

# Objective of the Day

- Have FUN
- Fielding review
- Base running review

# **Equipment NEEDED for THIS PRACTICE**

- **Bases**
- T-balls
- Wiffle Balls
- **Bats**
- Tees

# Player Meeting [3 mins]

- Review strong legs
- Review where each base is

### Warm up [10 mins]

- Freeze tag (freeze in fielding position)
- Active warm up
  - High knees, butt kicks, shuffles, military walk
- Base Shuttle Game

# Review of Fielding [5 mins]

- Review fielding fundamentals
  - Ready Position (strong legs)
  - o Fielding position (sit on a chair)
  - o Receive (alligator)







**Fielding Position** 

Alligator

#### Drill for Fielding [10 mins]

- Play coach says
- Play PIGGY
  - o Roll a ball to players, and have them stop the ball with their glove/hand
  - o If they stop the ball, they get a letter. (Letters are good!)
    - Once they get PIGGY, they get to run around and "oink" at their teammates. The kids think this is awesome and so much fun!
    - Make sure to move them laterally and change the speeds in the ball rolled to them. Mix it up!

#### Stations [20 mins]

- Explanation of stations to Parents (Kids) Parents can reinforcement of mechanics and instruction at the start of each station, then do a drill.
- Station 1
  - Baserunning Follow the leader. Have players yell out the base they are at when passing it
  - Hit and run hit a wiffle ball, run to first base. Next player hits, and runs to first, while player at first runs to second.
- Station 2
  - Hitting Coach Says Drill.
  - o Tee practice focus on balance throughout swing and contact with ball

#### Game [10 mins]

Freeze Tag

- What did we enjoy today?
- Team Cheer

# 6U Practice #7 – Throwing/Hitting

# Objective of the Day

- Have fun!
- Throwing and hitting practice

# **Equipment NEEDED for THIS PRACTICE**

- Balls
- Bats
- Tees
- Cones
- Targets

### Player Meeting [5 mins]

- Review strong legs
- Review 3 steps for each skill
  - o Throwing Grip, Aim, Ready, Throw, Follow through.
  - Hitting Set feet, Set hands, Bat position, follow though (squish the bug)

#### Warm up [10 mins]

- Freeze Tag
- Obstacle course

#### Review of Throwing [5 mins]

- With no ball, have them set up in stages; Grip, Aim, Ready, and Throw, Follow through
  - Have parents help get them into right positions and correct where needed



Ready with ball facing out



Aim with glove to target



Throw - Release Point



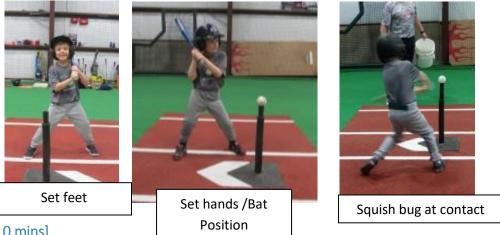


Drill for Throwing [10 mins]

- Throw into outfield and run to the ball. Keep throwing back and forth
- Throw to targets or to a partner (if they have progressed to that)
  - Use parents as each players partner

#### Stations [20 mins]

- Station 1 Hitting
  - With no bat, have players line up and get into their positions (Set hands, set feet, bat position, follow through). Then have them swing and keep balance (stay standing on feet, with focus on squish the bug)
    - Parents help with positioning
- Station 2
  - Have players hit balls off a tee into an open field.
    - Parents help with positioning and reinforce hitting keys



# Game [10 mins]

- Clean the yard
- Freeze tag In hitting/throwing positions

- What did we enjoy today?
- Team Cheer

# 6U Practice #8 – Catching/Fielding

# Objective of the Day

- Have Fun
- Catching and Fielding practice

#### **Equipment NEEDED for THIS PRACTICE**

- **Bean Bags**
- Balls
- **Bats**
- Tees
- Bases

#### Player Meeting [5 mins]

- **Review Strong legs**
- Review 2 catching positions
  - Above waist fingers up
  - Below waist fingers down





#### Warm up [10 mins]

- Active warm up
  - High knees, butt kicks, shuffles, military walk
- Freeze tag
  - In catching positions (fingers up or down) or fielding positions (Ready, Fielding, Receive)
  - Have to give high/low 5 to get unfrozen (for catching positions)

#### Review of Catching [5 mins]

- Review keys
  - Ready (2 hands together and in out), Watch (eye on ball), Catch (close hands), Cradle/cushion)

#### Drill for [10 mins]

- With bean bags, have players toss bean bag up by themselves and catch it
- Play catch with a partner (parent) with bean bag
  - Underhand throws only



Ready - Catch below waist



Squeeze Ball



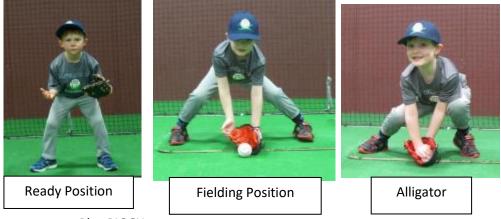
Catch Hands Out



Have them set up with fingers up or down, and throw to that location

#### Stations [20 mins]

- Station 1
  - Fielding Instruction objective for parent: reinforce fielding keys (ready, fielding, alligator, shuffle) and demonstrate if necessary.



- Play PIGGY
  - Roll a ball to players, and have them stop the ball with their glove/hand
  - If they stop the ball, they get a letter. (Letters are good!)
  - Once they get PIGGY, they get to run around and "oink" at their teammates. The kids think this is awesome and so much fun!
- Station 2
  - Invisible bat
    - Parents help with positioning and reinforce hitting keys
  - o Hitting Have players hit balls off a tee into an open field. (3 tee drill)
    - Parents help with positioning and reinforce hitting keys
      - Set feet, set hands, bat position, follow through

#### Game [10 mins]

Base race

- What did we enjoy today?
- Team Cheer

# 6U Practice # 9 – Baserunning/Hitting

# Objective of the Day

- Have Fun!
- Baserunning practice with position knowledge

#### **Equipment NEEDED for THIS PRACTICE**

- Bases
- Bats
- Tees
- Balls
- Targets

# Player Meeting [5 mins]

Review bases

#### Warm up [10 mins]

- Shuttle Base (use 3 bases)
  - Put 2 balls and 2 players at every base. Goal is to move all the balls from your base to another base. 1 minute time limit per game. Switch partners

#### Review of Baserunning [5 mins]

- Review 3 keys of running/baserunning
  - o Run (straight line), Stop (under control), Balance (stay on feet)

#### Drill for Baserunning [10 mins]

- Follow the leader
  - o Pick a different leader at each base. Yell the base you touch
- With no bat, have each player swing and run to first and stop on first (next base drill)
  - Once all have run to first, have them all run to second (individually)

From second to third, and third to home

Positions -

1) Pitcher (P) – should be behind and to the side for safety

2) Catcher (C)

3) First Base (1B)

4) Second Base (2B)

5) Third base (3B)

6) Short Stop (SS)

A) Home Plate

7) Left Field

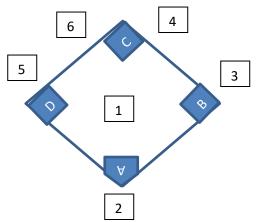
B) First Base

8) Center Field

C) Second Base

9) Right Field

D) Third Base



# Stations [20 mins]

- Station 1
  - Hitting target practice off tee
    - Set up some targets in the outfield, try to have them hit the targets or through different coned off areas.
- Station 2
  - o Position knowledge
    - Yell out a position, players have to run to that position. Correct where necessary. Can use positions, and bases.

# Game [10 mins]

• Base race

- What did we enjoy today?
- Team Cheer

# 6U Practice # 10 – Throwing/Fielding

# Objective of the Day

- Have fun!
- Throwing and fielding practice

#### **Equipment NEEDED for THIS PRACTICE**

#### Player Meeting [5 mins]

- Review strong legs/fielding positions
- **Review Throwing positions**

### Warm up [10 mins]

- Active warm up
  - High knees, butt kicks, shuffles, military walk
- Freeze Tag in throwing/fielding positions

### Review of Throwing [5 mins]

- With no ball, have them set up in stages; Grip, Aim, Ready, and Throw, Follow through
  - Have parents help get them into right positions

#### Drill for Throwing [10 mins]

- Throw into outfield and run to the ball. Keep throwing back and forth
- Throw to targets or to a partner
  - Use parents as each players partner

#### Stations [20 mins]

- Fielding field and throw. Play PIGGGY x2
  - o Roll a ball and have the players field the ball and throw to a coach
  - o Every fielded ball is a letter, and every throw ball to a coach is a letter
  - Letters are good!



**Ready Position** 

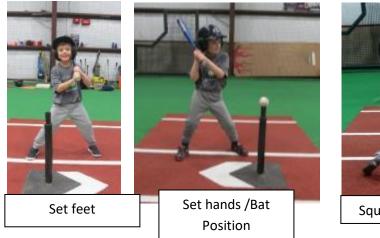


**Fielding Position** 



Alligator

- Hitting
  - o 3 tee drill
  - Have coaches correct if needed on hitting positions (set feet, set hands, bat position, follow through)





# Game [10 mins]

• Clean the yard

- What did we enjoy today?
- Team Cheer